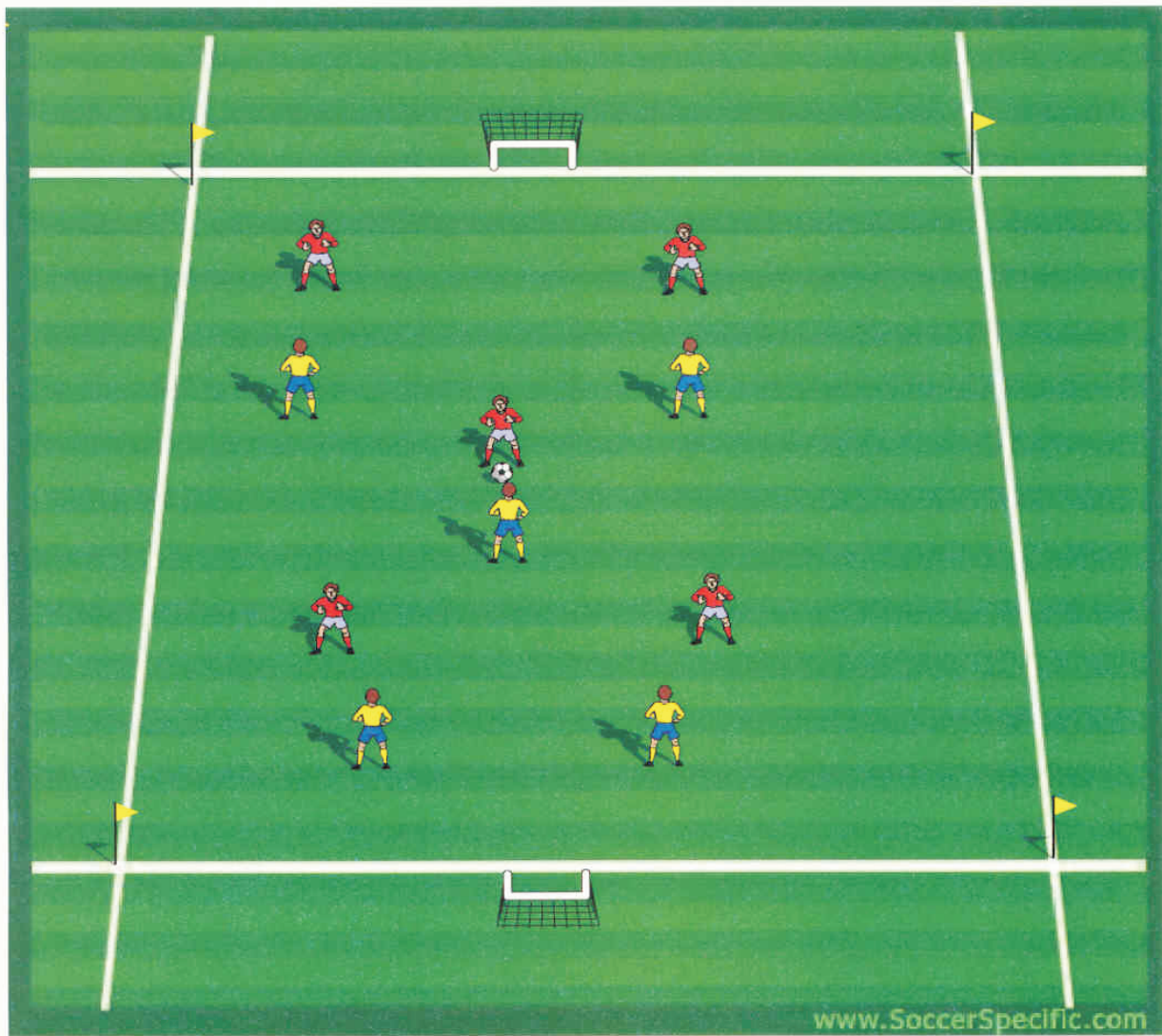


# Goals, Goals, Goals



**Purpose:** Controlled scrimmage game with a focus on shooting

## **Organization**

1. Two teams play a normal scrimmage, with the exception of no goalkeepers and no throw in's
2. Instead you play kick in's
3. If the ball goes behind the goal, it automatically goes to the other team
4. Once a goal has been scored the team who scored keeps possession and attacks the other goal
5. Game is played for seven minutes, winning team is the team who scores the most goals

## **Coaching Points**

1. Look for space (spread out)
2. Look for the open players, keep moving look for space
3. Keep the ball if no passing lanes are open